

Scheme of Work: Athletics



Key Stage: 3	Year: 7		Duration: 6-8 Lesso	ons
Intent: To accurately replicate running, jumping and throw	wing skills for athletic events showing an improvement in p	erformances. To e	xplore variations in co	ore techniques and
	record and improve upon personal bests in relation to spe			
Knowledge	Literacy for learning	Head Heart Hands Assessme		essment
Through the implementation, students will be able to understand, use and recall the following knowledge relating to athletics:	Through the activities in this unit pupils will be able to understand, use and recall terminology relating to Athletics.	Head	Heart	Hands
 Skill replication in a range of competitive contexts Basic biomechanics to aid core skill execution Simple tactics to improvement performances Application of event rules Health and safety guidelines when using equipment. 	E.g. Speed, Power, Acceleration, Height, Bound, Leap	 Knowledge Understanding Analysis Feedback Responsibility Rules 	1. Communication 2. Leadership 3. Respect 4. Resilience 5. Effort 6. Confidence	 Physical Ability Fitness Levels Competitive Technique Tactics Problem Solving
Key Concepts and Processes:				
Accurate Replication	Developing Physical and Mental Capacity	Deve	eloping Skills/Perfor	mance
develop an accurate replication. Pupils will develop the skills of sprinting, sustained running, jumping and throwing. Pupils should understand that different events demand different skill types and be able to adapt their skills to the needs of the event. Students should be able to describe the elements of an effective running, jumping & throwing style.	effectively and to gain an understanding of the principles used. Be able to recognise that different types of activities require different type of fitness. Physical warm ups aid as a useful fitness tool in developing a pupils physical capacity. Understand the physics of speed, linear motion, angles and drag.	baseline experier height/distance. ⁻ Running disciplin distance. In all ev	ber of athletic events nce at jumping events Throwing events, aim es, the time taken to vents, demonstration lated performances w	s, aiming for ing for distance. cover a set of accurate
Decision Making and Problem Solving	Personal Development	E	aluating and Impro	ving
Pupils will develop and refine skills and tactical decisions in order to run, jump or throw further. Pupils to evaluate the use of body parts to gain an improvement in replicated technique. Apply strategies for effective competitive performance. Adapt & refine these strategies to the need of an event. To encourage the ability to become a reflective leaner.	To understand the importance of sportsmanship and particular British Values linked to sport (tolerance and respect for others) Highlight possible character building opportunities through athletic based activities and discuss the need to stay healthy and active throughout life. Signpost enrichment opportunities within the school timetable and in the wider community.	activities and ma weaknesses in o Assessment for I of worksheet, vid	nowledge of the nature ke effective evaluatio wn and others' perfor earning will be achiev eo analysis or peer fe be conveyed through ordings.	ns of strength and mance. /ed through the use eedback. Success
Scan these QR codes for information				■ ⊈

Impleme	mplementation				
Week	Learning objectives	Suggested lesson tasks/activity ideas Powerful Knowledge	Differentiation/ Personalised Learning/Assessment Tools		
	Introduce running style (100/200/400m) To be able to perform the basic technique for an effective sprint race. To replicate the correct posture, arm action and leg action. To evaluate performance of self and others and suggest ways technique may be improved. To understand components of fitness for sprint races.	Warm up – gradual pulse raiser + stretches. Discuss type of fitness needed- speed, power & reaction time. SAQ ladders. Both feet in each, side stepping (see 'ladders/SAQ ideas' QR code) Progress to 10 metre team relays. T.P's; movement of arms, hip to shoulder, leg movement, pick knees up, stride length & stride frequency. Paired 30 meter sprints – focus on arms / legs / head. Highlight sprint start technique + how to measure out. Discuss standards –Timed races (100, 200, 400m). Highlight world record.	Mid-lesson plenaries check – Recap running style/technique for sprint events. How will higher leg drive generate more speed? How can tactics and strategies help during a race?		
	Introduce pace running – 800m To accurately replicate basic technique for an effective paced race. To perform an 800m race refining ability to pace the performance to sustain 2 laps. To understand components of fitness involved in longer distance races.	Warm up – gradual pulse raiser + stretches. Perform 4 different paced ½ laps (200m) to highlight pace required for a bronze (87 sec), sliver (72 sec), gold (52 sec) & platinum (45 sec) performance. 2 groups. T.P's; pacing ability, don't go off to quick. 800m timed. 4 ability races-pupils to choose race to compete in. Highlight world record.	Mid-lesson plenaries check – What is meant by pace? How can this be judged during a race? Discuss school, national and Olympic records? What is the purpose of a cool down?		
Lessons 1-8	Jumping- long jump To accurately replicate the technique for an effective long jump. To perform and record distance achieved. To understand the rules regarding take-off and landing. To understand the components of fitness involved in jumping events.	Group relay warm up with a focus on increasing the range of movement/dynamic stretching. Small teams. Place 4 hoops even distance apart. Hop into each hoop. Progress to taking off 1 foot landing 2 foot. Teaching points; run up, take off, hang time, landing (see 'long jump' QR code) Break skill down into parts, demo, practice at side of pit. Encourage pupils to measure run up. Competition- distances recorded by non-participants	Mid-lesson plenaries check – Describe the 3 phases of the jump. How can the run up, take off and flight be affected? What impact would speed have on distance achieved?		
	Throwing – shot putt To accurately replicate the technique for an effective shot putt. To perform and record distance achieved. To understand the rules regarding throwing and ball landing. To understand the fitness needs of throwing events.	Warm up – gradual pulse raiser + stretches. Discuss shot putt fitness components. Tug of war, 2 teams. Highlight safety points. Pairs; 1 performer, 1 to coach/help. Begin with tennis ball, progress to shot. Teaching points; dirty fingers, clean palms, leg muscles for power, low body position, 45 degree release (see 'shot putt' QR code) Distances recorded with cone. Take measurement at the end. Highlight world record with cone.	Mid-lesson plenaries check – What components of fitness are important to throwing events? How can distances be improved? How can peer observation and feedback help?		
	Throwing - javelin To accurately replicate the technique for an effective javelin throw. To perform the event and record distance achieved. To understand the rules regarding the throw and landing. To develop the ability to evaluate technique after each throw.	Warm up – pairs to throw and catch 1 metre apart. Increase distance by 1 metre after 10 successful catches. Discuss javelin knowledge. Highlight safety points. Pairs; 1 performer, 1 to coach/help. Begin with shuttle cocks, progress to javelin. Teaching points; stance make a bow see it go, whip through, bring javelin through in straight line & 45 degree release. Practice throws, T.P.'s emphasized. Distances recorded with cone. Measure best at the end. Highlight world record.	Mid-lesson plenaries check – How can more distance be gained? What adjustments to run up can be used? How will angle of release help javelin flight? Discuss school, national and Olympic records?		
	Hurdles To perform the event and record time achieved. To accurately replicate an effective hurdling technique. To understand and appreciate the need to make decisions about refinement of technique to maintain speed throughout.	Warm up – SAQ ladders – quick feet. Discuss hurdling technique (see 'hurdles' QR code) Replace ladder with small hurdles. Discuss lead leg. Explore use of right or left lead. Use partner to run alongside normally. Maintain pace over flight. Teaching points; head position, leading leg, trailing leg, stay low. 4 lanes, differentiated, varying heights Discuss stride pattern, 3 steps. Sprint races timed. Highlight world record.	Mid-lesson plenaries check – How long should a warm up and cool down take? What should be included in these stages? Explain hurdle technique. What is the meaning of lead and trail leg?		

Impact	
1. Basic replication of core skills for running, jumping and throwing	2. Development of physical literacy (coordination & body management skills)
Emerging: Demonstrates an accurate replication of running, jumping and throwing techniques across different disciplines. Will copy perform the necessary skills but will fatigue easily.	Emerging: Use basic body movements with reasonable timing just with a reduced speed. Coordination and body management skills are evident for simple movements. <i>I.e. jumping, running, throwing.</i>
Developing: Good replication of skills across all 3 areas and applies a reasonable knowledge of the underpinning principles related to athletics. Mastery: Demonstrates clear replication of techniques in all events and can explain the different demands of various events. Can adapt and change technique and	Developing: Describe parts of their performances which are effective and explain what they can improve with practice. Perform event techniques with control and will attempt to link coordination skills together resulting in improve outcomes. Mastery: Shows a very good body management and performs core skills with good
identify ways to improve replication through use of event tactics and strategies.	timing and control. Often will require little or no help. Stamina and speed is very good and used effectively.
3. Developing personal bests and setting targets.	4. Developing an understanding of warm ups & athletic event rules/terminology
Emerging: Show a basic ability with simple personal targets. These will reflective a developmental physical literacy stage and will find sustained running, jumping and throwing a challenge.	Emerging: Show an understanding of the rules for each event and the underlining principles. Can warm up safely with guidance. Can comment on some of the factors which make an effective performance and will follow a warm up safely.
Developing: Reasonable success across all athletic disciplines and begins to set achievable goals for future events. Personal targets are continual set and achieved due to sustained attempts and motivation.	Developing: Explain in simple terms the physical effects of exercise on their body and the importance of preparing for exercise safely. Can explain varied terminology relating to athletic activities. Applies basic safety principles. Can explain how athletics improves overall fitness levels.
Mastery: Identify good performances and will continually refine core skills to challenge ability and strive to beat personal bests. Motivation and drive are evident in all athletic activities.	Mastery: Conduct a suitable warm up and explain why exercise is good for health and a sustainable life. Show a good understanding of terminology and uses it explain instructions to others.
Careers: Explicit reference should be made to the options, roles and potential careers in the spo nutrition, sports psychology, management and business, biomechanics and injury/phys	





	e: 3	Year: 8		Duration: 6-8 Lesso	
		and core techniques to develop skill replication and perform ersonal bests in relation to speed, height, distance and acc	uracy. Develop co	nfidence in movemer	nt and challenge
Knowledge		Literacy for learning	Head Heart Hands Assessment		
Through the implementation, st		Through the activities in this unit pupils will be able to understand, use and recall terminology relating to	Head	Heart	Hands
understand, use and recall the relating to athletics:Skill replication in a range of	of competitive events	Athletics.	1. Knowledge	1. Communication	1. Physical Ability
 Application of a set of rules Understanding of own stren Knowledge of personal runn 	igths and limitations	• E.g. Speed, Power, Acceleration, Height, Bound, Leap	 2. Understanding 3. Analysis 4. Feedback 5. Responsibility 	 Leadership Respect Resilience Effort 	 2. Fitness Levels 3. Competitive 4. Technique 5. Tactics
capacity			6. Rules	6. Confidence	6. Problem Solving
Key Concepts and Processes					
Accurate Rep	lication	Developing Physical and Mental Capacity	Deve	loping Skills/Perfor	rmance
techniques to achieve an outco develop the skills of sprinting, s jumping and throwing. Pupils sl different events demand differe able to adapt their skills to the r Students to describe the eleme running, jumping & throwing sty	sustained running, hould understand that ent skill types and be needs of the event. ents of an effective /le.	effectively and to gain an understanding of the principles used. Be able to recognise that different types of activities require different type of fitness. Physical warm ups aid as a useful fitness tool in developing a pupils physical capacity. Understand the physics of speed, linear motion, angles and drag. To develop mental capacity when recording & calculating times and distances.	o performances will be assessed.		
Decision Making and I	Problem Solving	Personal Development			oving
Opportunities to coach pupils o develop communication, leader making skills. Pupils will further	rship and decision develop and refine	To develop a resilience to challenges and setbacks. To understand the importance of communications and sportsmanship/respect for others. Highlight other possible character building opportunities through	activities and make effective evaluations of strength and weaknesses in their own and others performances. Success criteria conveyed through modeling & video recordings. Pupils will be able to use information gained		
skills and tactical decisions in o throw further. Pupils to evaluate to gain an improvement in repli & refine these strategies to the encourage the ability to become	e the use of body parts cated technique. Adapt need of an event. To	athletic based activities and discuss the need to stay healthy and active throughout life. Signpost enrichment opportunities within the school timetable and in the wider community.	recordings. Pupils from analysis of p	s will be able to use i performance to influe	information gained
skills and tactical decisions in o throw further. Pupils to evaluate to gain an improvement in repli & refine these strategies to the	e the use of body parts cated technique. Adapt need of an event. To e a reflective leaner.	athletic based activities and discuss the need to stay healthy and active throughout life. Signpost enrichment opportunities within the school timetable and in the	recordings. Pupils from analysis of p	s will be able to use i performance to influe	information gained
skills and tactical decisions in o throw further. Pupils to evaluate to gain an improvement in repli & refine these strategies to the encourage the ability to become	e the use of body parts cated technique. Adapt need of an event. To e a reflective leaner.	athletic based activities and discuss the need to stay healthy and active throughout life. Signpost enrichment opportunities within the school timetable and in the	recordings. Pupils from analysis of p	s will be able to use i performance to influe	information gained

Impleme	Implementation				
Week	Learning objectives	Suggested lesson tasks/activity ideas Powerful Knowledge	Differentiation/ Personalised Learning/Assessment Tools		
	Sprint running technique (100/200/400m) To accurately replicate sprinting technique. To adjust body movements to create more drive/speed/power. To understand components of fitness involved in short distance races. To adhere to running rules in all track events	Warm up – gradual pulse raiser + stretches. Recap fitness needed- speed, power & reaction time. SAQ ladders. 10 metre team relays. T.P's; movement of arms, hip to shoulder, Focus on control of levers & pick knees up (see 'sprinting' QR code) Paired 30 metre sprints – Highlight sprint start technique. Start crouch = creates power. 10m start races – go through technique. Discuss standards + track rules (see QR code) –Timed races (100, 200, 400m). Highlight world record.	Mid-lesson plenaries check – Recap running style/technique for sprint events. What is benefit of a down start? What tactics and strategies can be used during a race?		
	Middle distance running – 800m To accurately replicate basic technique for an effective 800m race. To understand the need to pace the race in order to sustain 2 laps. To develop components of fitness involved in 800m. To evaluate performance of self and others and suggest ways technique may be improved.	Warm up – gradual pulse raiser + stretches. Speed judging. Pairs must jog a 400m in a set time. Bronze (170 sec), sliver (144 sec), gold (105 sec) & platinum (90 sec). Pairs start on different areas of the track marked with a cone. 1 pupil to take charge of pace-use stopwatch. T.P's; develop pacing ability. 800m timed. 4 ability races pupils to choose race to compete in 1. Highlight world record (1.41min)	Mid-lesson plenaries check – What is meant by pace? How can this be judged during a race? Discuss school, national and Olympic records? Why is it important to run with similar individuals?		
ıs 1-8	Jumping - high jump To accurately replicate the technique for an effective high jump. To understand the rules regarding take off and perform a legal jump. To record and analyse the height achieved. To understand the components of fitness involved in high jump.	Over and under. 4's relay warm up – set up a course of obstacles that require a range of jumping skills. Use small hurdles in pairs to explore take off leg. Highlight 1 foot take off rule. Pairs- stand backwards to bar, practice standing backwards clear over bar, push hips up, land on back. Run up/ take off -scissors (progress to Fosbury) pupil/teacher demo (see 'high jump' QR code) T.P's; run up-arc run approach, take off phase, clearing bar and landing. Measured High Jump competition. 3 lives. Heights recorded by non-participants.	Mid-lesson plenaries check – Describe the 3 phases of the jump. How can the run up, take off and flight be affected? What impact would speed have on distance achieved?		
Lessons 1-8	Throwing – shot putt To perform and accurately replicate the technique for an effective shot putt. To record distance achieved in relation to previous best and peers. To understand the rules regarding throwing and ball landing. To develop an understanding of the why some pupils throw further.	Warm up – Tug of war, 2 teams- strength + teamwork development. Reinforce safety points. Pairs; peer evaluation. Teaching points; dirty fingers, clean palms, leg muscles for power, low body position, 45 degree release. Demo shuffle technique to create more power. Distances recorded with cone. Rules of shot-cant cross line, out back of circle. Take best attempt-measure. Highlight school + world record.	Mid-lesson plenaries check – What components of fitness are important to throwing events? How can distances be improved? How can peer observation and feedback help?		
	Throwing - javelin To perform and accurately replicate the technique for an effective javelin. To record distance achieved in relation to previous best and peers. To understand the rules regarding the throw and landing. To understand factors that may affect the throwing of the javelin.	Warm up – gradual pulse raiser + stretches. Recap javelin knowledge. Reinforce safety points. Pairs; peer evaluation-watch and comment on technique. T.P's; power position, whip javelin through in straight line & 45 degree release. Practice throws. Progress to 3 side step run up. Focus on maintaining good technique Distances recorded with cone. Measure best at the end. Highlight school + world record.	Mid-lesson plenaries check – How can more distance be gained? What adjustments to run up can be used? How will angle of release help javelin flight? Discuss school, national and Olympic records?		
	Relay To accurately replicate sprinting technique and demonstrate knowledge of change over skills. To understand rules regarding sprint relay and adhere to them. To make decisions about pupils strengths and placement in the relay teams legs.	TP – over hand or push technique. 4's group warm up – one to lead gradual pulse raiser + stretches. Circle team relay. 4 teams on the outside of a big circle. Run around outside, pass on + sit down. Progress to must overtake opposition team runner to eliminate. In 3's – 40m. Practice change over. T.P's; down sweep/upsweep, maintain baton speed, change over & communication (see 'relay' QR code) Pupils demo of good work. 4x100m races – Accelerate before changeover. World record.	Mid-lesson plenaries check – What should be included in the warm up stages? Explain the relay baton exchange process. What are some of the common errors? Why is speed and timing important?		

Impact	
1. Replication of event techniques.	2. Challenging physical capacity.
Emerging: Observe and copy basic athletic techniques but will tire easily. Has reasonable success across all disciplines.	Emerging: Paces themselves to meet targets they have set. These will reflective a developing physical literacy and will find sustained physical exercise a challenge.
Developing: Show a good replication of skills across most athletic disciplines and applies a reasonable knowledge during performances.	Developing: Push body to challenge physical capacity. Personal targets are continual set and achieved due to sustained attempts and motivation.
Mastery: Can adapt and change technique and identify ways to increase the intensity on the body. Replication of these core skills are consistent even as a result of fatigue.	Mastery: Performs well in all athletic events. Motivation and drive are evident and physical capacity is excellent.
3. Understanding of heart rate and body functioning when exercising.	4. Development of reflective learners.
Emerging: Apply basic principles of warm up and cool down, using exercises appropriate for the event. Identifies increases in heart rate but makes no link to fitness levels.	Emerging: Able to compare own and others work and can state the differences. Use this information to attempt to improve own performance.
Developing: Explain in simple terms the physical effects of exercise on heart rate. Can explain how warming up and cooling down help performance and use	Developing: Can suggest ways to improve performances based on experiencing success and failure. This improvement is driven by personal bests and refined targets.
terminology relating to fitness activities.	Mastery: Demonstrate a strong ability to reflect on own learning. Can focus on
Mastery: Shows a clear understanding of why fitness activities are good for healthy active lifestyles. Knowledge of heart rate and body adaptations that take place in order to sustain performance are accurate.	aspects of their technique to improve and understand ways to perform in an event. Can provide others with effective feedback to help them improve.
Careers: Explicit reference should be made to the options, roles and potential careers in the spo nutrition, sports psychology, management and business, biomechanics and injury/phys	



Scheme of Work: Athletics



Key Stage: 3	Year: 9		Duration: 6-8 Less	one
	es across a range of disciplines. To develop a detailed und			
	nge of athletic events. To develop an understanding of the			
Knowledge	Literacy for learning	Head Heart Hands Assessme		essment
-	Through the activities in this unit pupils will be able to	Head	Heart	Hands
Through the implementation, students will be able to	understand, use and recall terminology relating to			
understand, use and recall the following knowledge	Athletics.	Q .0		
relating to athletics:				
 Skill replication in a range of competitive events 			Text	
 Experienced a number of sprint & pacing races. 		 Knowledge Understanding 	 Communication Leadership 	 Physical Ability Fitness Levels
Understanding of own strengths and limitations	• E.g. Speed, Power, Acceleration, Height, Bound,	3. Analysis	3. Respect	3. Competitive
 Knowledge of the effect of exercise and ways to 	Leap	4. Feedback	4. Resilience	4. Technique
improve		5. Responsibility	5. Effort	5. Tactics
Improve		6. Rules	6. Confidence	6. Problem Solving
Key Concepts and Processes:				
Accurate Replication	Developing Physical and Mental Capacity	Dev	eloping Skills/Perfo	rmance
Pupil will develop advanced athletic skills and	Pupils to prepare and recover from exercise safely		e to improve their ow	
accurately replicate techniques to achieve an outcome.	using principle of warm up. Pupil will explore different	performance. Pupils will develop advanced skills necessary to compete and achieve in all athletic even To gain further experience at jumping events, aiming f height/distance. Throwing events, aiming for distance.		
Pupils will further develop the skills of sprinting,	the types fitness demands of athletic activities. To			
sustained running, jumping and throwing using	extend knowledge of athletic event rules and personal			
advance tactics to improve scores. Pupils should	records. Pupils will be encouraged to evaluate			
understand that different events demand different skill	technical elements to each event. Understand the	Running disciplines, time taken to cover distance. In a		ver distance. In all
types and be able to adapt their skills to the needs of	physics of speed, linear motion, angles and drag. To	events, demonstration of accurate technique and rela		chnique and related
the event. Students to describe the elements of an	develop mental capacity when recording & calculating	performances wi	ll be assessed.	
effective running, jumping & throwing style.	times and distances.			
Decision Making and Problem Solving	Personal Development	E	valuating and Impro	oving
Opportunities to coach pupils or small groups will	To develop understanding of how to prepare for and	Pupils will gain k	nowledge of the natu	ire of athletic
develop communication, leadership and decision	recover from exercise safely. To link components of		ke effective evaluation	
making skills. Pupils will further develop and refine	fitness to relevant events and outline benefits. To		heir own and others p	
skills and tactical decisions in order to run, jump or	develop a resilience to challenges and setbacks and	Success criteria conveyed through modeling & video		
throw further. Pupils to evaluate the use of body parts	work independently as well as a team. To understand		Is will be able to use	
to gain an improvement in replicated technique. Adapt	the importance of sportsmanship and respect for		performance to influe	ence and improve
& refine these strategies to the need of an event. To	others. Signpost enrichment opportunities within the	techniques. (Pee	er coaching)	
develop the skill of reflection and evaluation to improve	school timetable and in the wider community.			
own performances.				
Scan these QR codes for information				
	e e e e e e e e e e e e e e e e e e e			
· · · · · · · · · · · · · · · · · · ·	ra di sana di s			
1111 (1111) (11111) (1111) (1111) (1111) (1111) (1111) (1111) (1111) (11				

Impleme	mplementation				
Week	Learning objectives	Suggested lesson tasks/activity ideas Powerful Knowledge	Differentiation/ Personalised Learning/Assessment Tools		
	Sprint running technique (100/200/400m/relays) To accurately replicate sprinting technique adjusting small elements to improve overall performance. To use a sprint start to create power/speed. To understand the different phases of a race and why they are used. To realise how athletics can promote a healthy lifestyle.	Warm up – Group pulse raiser. Discuss reaction time. Line on belly/back, react to 'go' command, sprint 10m. Work in pairs to develop their running style. Paired drill. Pupil A to place cone short distance behind them. Partner B jogs towards cone, once B reaches marker, A goes. B to catch. T.P's; Develop idea of body control. Pupils able to identify good and bad technique – Timed races + record personal bests (100, 200, 400m & relays). Highlight school & world records.	Mid-lesson plenaries check – Recap running style/technique for sprint events. What is benefit of a down start? What tactics and strategies can be used during a race? How can own personal best be beaten? How does setting targets help?		
	Middle distance running – 800m To accurately replicate and maintain an effective running technique. To understand how to pace a race reflecting on own ability. To understand the role of heart and lungs and their importance during an 800m. To evaluate self-performance against previous bests.	Group pulse raiser + stretches. Discuss role of heart & lungs during 800m. Key word – PACE. In groups of 4. Set a pace for 200m time based on the following standards; bronze (87 sec), sliver (62 sec), gold (52 sec) & platinum (45 sec) standard. 4 pupils to relay run 800m (4x200m) at the set pace. Pupils must achieve as close to that time as possible and not quicker/slower. Final individual 800m timed race. Highlight world record – 1.41min and the 200m splits for that time (25 secs per 200m).	Mid-lesson plenaries check – What is meant by pace? How can this be judged during a race? Discuss school, national and Olympic records? Why is it important to run with similar individuals?		
Lessons 1-8	Jumping - triple jump To accurately replicate the technique for an effective triple jump. To perform and record the distance achieved. To understand the rules regarding take-off and landing. To understand the components of fitness involved in jumping events and the meaning of 'plyometrics training'.	Warm up – discuss plyometric training. 3's relay-perform 2 footed jumps over small hurdles and jog back. Increase height of hurdles. 3's- Place 3 hoops even distance apart. Technique saying- "SAME, OTHER, TOGETHER". First landing is same as take-off foot, next is other foot, then together landing. Teaching points; run up, take off, use of arms, landing in pit (see 'triple jump' QR code) Practice from side of pit in 3's with 3 side run up. Experiment with full jump + measure run up. Record personal best distance.	Mid-lesson plenaries check – What is plyometric training? Describe the 3 element of the jump before take-off. How can the run up, take off and flight be affected? What impact would speed have on distance achieved?		
	Throwing – shot putt To perform and accurately replicate the shuffle technique for shot putt. To record distance achieved in relation to previous years bests. To understand the rules regarding the shot putt event. To understand the main phases that forms the full technique and begin to refine individual elements.	Warm up – paired strength challenges. Press up challenges. Tug of war. Reinforce safety points. Peer evaluation. Practice analysing partner's performance. Teaching points; grip, leg muscles for power, low body position, 45 degree release. Demo shuffle technique to create more power. Distances recorded with cone. Rules of shot-cant cross line, out back of circle. Take best attempt-measure. Highlight school + world record.	Mid-lesson plenaries check – What components of fitness are important to throwing events? How can distances be improved? How can peer observation and feedback help?		
	Throwing - javelin To perform and accurately replicate the technique for javelin. To incorporate the use of a run up and understand what effective this has on performance. To record distance achieved in relation to previous best. To understand the rules regarding the javelin throw.	Warm up – throw a shuttlecock and retrieve. Partner to attempt to throw further. No run up. Dynamic stretches. Q & A on javelin knowledge. Reinforce safety points. Peer evaluation. Practice analysing partner's performance. T.P's; power position, whip javelin through in straight line, 45 degree release & transfer linear speed into arm power (see 'javelin' QR code) Practice throws using 3/5 stride run up. Recorded distances with cone. Measure best at the end. Highlight school + world record.	Mid-lesson plenaries check – How can more distance be gained? What adjustments to run up can be used? How will angle of release help javelin flight? What are some of the common problems experienced? How can they be overcome?		
	Jumping - High jump To accurately replicate the technique for an effective high jump. To understand the rules regarding take off and competition. To record the height achieved. To understand the components of fitness involved in high jump.	Warm up – Student led pulse raiser + stretches. Watch high jump technique intro clip. Recap 1 foot take off in pairs. Recap run up/take off –scissors. Fosbury technique (see QR code) - arc approach, take off phase-arm usage, clearing bar (body bend) and landing. Use time delay within dartfish to allow pupil to clear bar and watch on screen. Pupil demo. Why are some pupils successful? High Jump competition. 3 lives. Heights recorded by non-participants.	Mid-lesson plenaries check – What are the possible techniques used in high jump? How does speed and coordination play a part in the overall event technique? What are some of the common problems experienced?		

Impact	
1. Replication of athletic techniques & challenging physical limits.	2. Development of leadership and communication skills
Emerging: Observe and copy basic athletic techniques but will tire easily. Has reasonable success across all athletic disciplines but will find sustained physical activity a challenge. Developing: Show a good replication of skills across most fitness disciplines and will push body to challenge physical capacity. Mastery: Can perform and replicate skills to a high level showing clear knowledge of the techniques necessary to complete runs, jumps & throws. Has the ability to refine techniques and strategies to a range of situations. Replication of these core skills are consistent even as a result of fatigue.	Emerging: Can lead a partner through basic warm up exercises and simple versions of athletic techniques but can lack confidence and clarity of communication. Developing: Can motivate and push other to undertake physical activity tasks and is clear on how to complete these. Mastery: Displays confidence when talking to individuals/small groups and often demonstrates activities for others to follow. Able to create plans to improve performance and create drills to develop athletics skills.
3. Understanding of warm up and heart/lung functioning.	4. Developing Reflective learners/Creative thinkers/Self managers
Emerging: Apply basic principles of warm up and cool down, using exercises appropriate for the event. Identifies increases in heart rate but makes no link to fitness levels. Developing: Explain in simple terms the physical effects of exercise on heart rate, lungs and the cardiovascular system. Can explain how warming up and cooling down help performance and suggests example activities. Mastery: Shows a clear understanding of why fitness activities are good for healthy active lifestyles. Knowledge of heart rate, respiratory and cardiovascular system is sound and can link exercise and recovery to adaptations that take place.	Emerging: Recognise a need for strategies and creative thinking and can add to a group discussion. Developing: Can focus on aspects of their technique to improve and understand ways to perform in an event. Can critically evaluate a plan to attack and adapted this idea to suit the needs of individuals. Mastery: Can work independently on own training programme and monitor own performance. Evaluates performance and can see how skill, tactics, strategies and fitness affect overall effectiveness.
Careers: Explicit reference should be made to the options, roles and potential careers in the spo nutrition, sports psychology, management and business, biomechanics and injury/phys	